

**Group – A (Answers all questions)**

1 x 10 = 10

1. What is an internet?
2. What is protocol?
3. Which layers of the TCP/IP protocol suite are involved in a link-layer switch?
4. Name one protocol which is used in Transport layer.
5. What layer in the TCP/IP stack is equivalent to the Network layer of the OSI model?
  - A. Application
  - B. Host-to-Host
  - C. Internet
  - D. Network Access
6. What is the Hamming distance for each of the following codeword:  
d (11010, 10101)
7. The term FTP stands for \_\_\_\_\_.
8. In \_\_\_\_\_ coding, we divide our message into blocks, each of k bits, called \_\_\_\_\_.
9. Define full-duplex connection mode.
10. What is multicasting?

**Group – B (Answers any five questions)**

1.
  - a) Define ring topology and assume five devices are arranged in it. How many cables are needed? How many ports are needed for each device?
  - b) What are the advantages and disadvantages of a multipoint connection over a point-to-point one?
  - c) Why are protocols needed? Identify the five components of a data communication system.
  - d) Draw and compare four basic network topologies with each other. 2+2+ (2+2) + 10 = 18
2.
  - a) Match the following to one or more layers of the TCP/IP protocol suite:
    - i. Creating user datagrams
    - ii. Responsibility for handling frames between adjacent nodes
    - iii. Transforming bits to electromagnetic signals
  - b) What do you mean by data communication?
  - c) What are three major network types? Explain briefly.
  - d) Write any two major functions for each of the layer of TCP/IP protocol suite. 3+1+6 + 8 = 18
3.
  - a) Explain working procedure of Fiber-Optic cable?
  - b) Define the following terms: i) Composite Signals and bandwidth ii) Period and Frequency iii) Bit rate and Bit Length
  - c) Draw the graph of the data stream 11001010 using NRZ-L, RZ, Manchester and Differential Manchester scheme. 2+6+10 = 18
4.
  - a) What are single bit and burst error?
  - b) What are the responsibilities of data link layer?
  - c) Why simple parity check cannot detect even parity bit error?

d) Explain Parity-Check code C (5, 4) method with suitable block diagram. Also explain the following scenarios, assume dataword is 1010 and codeword is 10100, which is sent to the receiver.

i. One single bit error changes  $a_2$

ii. One single-bit error changes  $a_3$ .

$$2+2+2+(8+4)=18$$

5. a) Explain connectionless and connection-oriented protocol.
- b) Compare CSMA/CD and CSMA/CA.
- c) What is access control?
- d) Explain behaviour of different persistence methods in CSMA.

$$2+4+2+10=18$$

6. a) What is sequence number in Go-Back-N ARQ?
- b) Explain send window for Go-Back-N ARQ with a suitable block diagram.
- c) What will happen if time expired in this protocol?
- d) In Go-Back-N ARQ, why the size of the send window is less than  $2^m$ , explain with an example.

$$2+4+2+10=18$$

7. a) Briefly explain client-server network model.
- b) Write advantages and disadvantages of this model.
- c) Explain different termination methods of TCP connection.

$$6+6+6=18$$