B. E. COMPUTER SCIENCE AND ENGINEERING EXAMINATION 2018 FINAL YEAR FIRST SEMESTER

MOBILE COMPUTING

Time: 3 hours Full Marks: 100

Answer Question no 1 and any THREE (3) questions from the following

- a) What are the characteristics of Infrastructureless or Adhoc networks?
- b) Is wireless networking mandatory for designing mobile computing systems? Justify.
- c) What is piconet?
- d) What issues are to be considered for designing routing protocols for mobile systems? What are the desirable characteristics of such routing protocols? What are the possible classifications of routing protocols?
- e) What is hidden terminal problem?
- f) What is minimal encapsulation?

2.

1.

- a) What are the problems of having wireless communications? Mention possible solutions for the problems.
- b) How does portability help in mobile computing systems? What are the corresponding issues? How can these be dealt with?

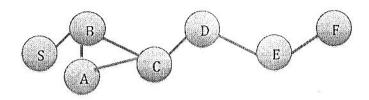
$$(7+7)+(3+4+4)=25$$

3.

- a) What issues are raised by *mobility* of devices? How is Address Migration taken care of in mobile computing systems?
- b) What protocols are present in the Data Link layer and Physical layer? What is the scope of IEEE 802.11?
- c) What is Frequency Hopping Spread Spectrum? Why is it used?
- d) Explain the paging procedure of Bluetooth.

4.

a) Consider the following figure.



Explain the working of Adhoc On-demand Distance Vector (AODV) routing protocol and establish a route between S and D using AODV. Mention the information maintained at each node in the above network.

- b) With respect to the figure, determine the information maintained at each node in the network, had Destination Sequence Distance Vector (DSDV) been used as routing protocol.
- c) How is route information maintained in Dynamic Source Routing (DSR) protocol?

15+6+4=25

5.

- a) What may be the characteristics of a network service? How can quality of a service be determined?
- b) What is resource reservation? What are the different ways of achieving it and how?
- c) What are the different types of QoS metrics used for routing protocols? Provide suitable examples.
- d) Compare and contrast QoS AODV with AODV routing protocol.

6+8+6+5=25

6.

- a) What are triangular routing and reverse tunneling?
- b) What are the aspects of security?
- c) What is threat? What are the threat categories? Give examples of threat in each category.
- d) What is Denial of Service (DoS) and how does it occur?
- e) How is packet filtering done?