

B.E. INFORMATION TECHNOLOGY THIRD YEAR SECOND SEMESTER  
SUPPLEMENTARY EXAM - 2023

DESIGN & ANALYSIS OF ALGORITHM

Time: Three Hours

Full Marks: 100

Different parts of the same question should be answered together

**CO1**

**I. Answer any one question.**

- A. (a) Give example of a linear and a non-linear data structures.
- (b) Why do we use asymptotic notations in the study of algorithms? Compute time complexity of the given recurrence relations
- (i)  $T(n)=2T(n/2)+\sqrt{n}$
  - (ii)  $T(n)=3T(n/2)+n$
- (c) Construct an AVL tree with following key set 5, 7, 12, 15, 2, 4, 13, 20, 18, 19 (maintaining the order).  
$$3+3+3+2+2+7=20$$
- B. (a) When do we need tree and graph data structure to store data? Explain both with example. Define big o ( $O$ ) and theta ( $\Theta$ ) notation with graphical representation.
- (b) Discuss on the data structures you will use for representing a complete graph with 7 nodes and a complete binary tree with 10 nodes. ( $4+4+2+2+2+3+3=20$ )

**CO2**

2. (a) What do you mean by greedy approach? "The greedy approach always gives an optimal solution" the statement is true or false? Justify your answer with example.
- (b) What is advantage of dynamic programming over divide and conquer approach?
- (c) Differentiate between backtracking and branch & bound algorithm strategy  
$$4+2+4=10$$

[ Turn over

**C03**

3. Answer *any* three questions

- A. Explain a divide and conquer algorithm for sorting n numbers. Compute complexity.  $8+2=10$
- B. What is Longest Common Subsequence (LCS) between two string X and Y. Compute the LCS between the string X = "horseback" and Y = "snowflake" using dynamic programming technique.  $2+8=10$
- C. What do you mean by N-queen problem? Give the solutions of 4-queen problem. 10
- D. Solve following fractional Knapsack Problem using greedy approach where m=16, n=6, P=(2, 6, 8, 1, 3, 5), W=(10, 6, 5, 3, 1, 3).

**C04**

4. (a) What are the differences between linear search and binary search? Do you search an element from a dataset in constant time?
- (b) Derive the average case time complexity for quicksort algorithm. When do you call a sorting algorithm stable or unstable? Explain it with example.
- (c) The keys 12, 18, 13, 2, 3, 23, 5 and 15 are inserted into an initially empty hash table of length 10 using open addressing with hash function  $h(k) = k \bmod 10$  and linear probing. What is the resultant hash table?  $(2+1)+(5+3)+4=15$

**C05**

5. Answer *any* one question

- A. Compute the shortest path from the source vertex (K) to destination vertex (L) for the given graph in Fig. 1 using Dijkstra's algorithm. 15
- B. Compute the Minimum Spanning tree (MST) of the given graph in Fig. 2 using Kruskal's algorithm. Derive the time complexity of Kruskal's algorithm. 15

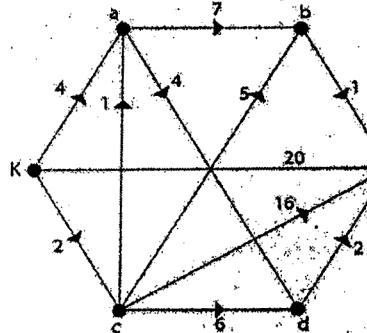


Fig. 1

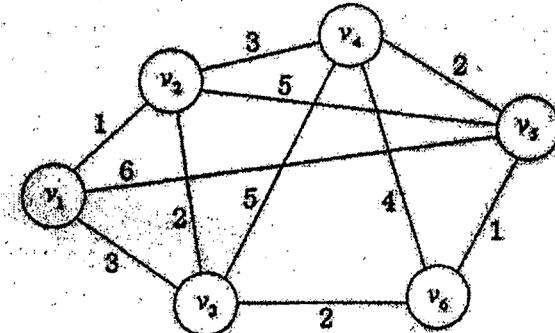


Fig. 2

### CO6

6. (a) Define NP-Hard and NP Complete Problem.  
 (b) Prove that complete subgraph problem (CSP) is a NP-Complete problem  
 or  
 Prove that 3-SAT problem is a NP-Complete problem      (3+2)+5=10

**CO1:** Recollect notations for algorithm analysis and basic data structures and assess the performance of the associated operations (K3)

**CO2:** Illustrate and sketch different algorithmic paradigms to solve problems and analyze them (K3)

**CO3:** Apply different algorithmic techniques to solve the problems (K4)

**CO4:** Analyze, compare and differentiate the behavior of sorting/searching algorithms under different cases and solve the problem. (K4)

**CO5:** Analyze, compare and distinguish the different graph and geometric algorithms and solve problems (K4)

**CO6:** Describe and express the concept of NP-completeness and Approximation algorithms (K2)