Ex/Prod/T/216/2017(Old)(S)

Bachelor of Engineering in Production Engineering Examination, 2017

(2nd Year, 1st Semester, Supplementary)

PRODUCT AND SYSTEM GRAPHICS (OLD)

Time: Three hours Full Marks: 100 Answer any five questions 1(a) Two Mild Steel plates are fastened by a hexagonal bolt, a hexagonal nut and a plain washer. Sketch the arrangement showing two views. (8)With the help of neat sketches identify the salient differences between pitch and lead of a multi start thread. (6)Sketch a Iso Metric and a B S W thread profiles showing at least two pitches for each . Also indicate salient dimensions in terms of pitch. (6)2(a) Define the following terms with neat sketch in connection with geometrical tolerance: (i) SYMMETRICAL TOLERANCE (II)POSITION TOLERANCE (iii)CYLINDRICITY TOLERANCE (iv)PROFILE TOLERANCE (8) State with neat sketches six different salient rules of co-ordinate (b) dimensioning. (6)(c) Sketch giving two views of the following items (i) hook bolt (ii) Castle Nut (iii) Spring washer (6)Explain (a) design assembly drawing (b) sub assembly drawing 3(a) (5)State the different features of an assembly drawing. (b) (5) Symbolically represent the following items: (i)chain and sprocket drive (ii)non return valve (iii)Strainer (iv)bevel gear (v)gear mounted keyed on a shaft (5)Sketch the following giving two views : (d) (a) Pan head rivet (b) gib head key (5)

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4(a)	Cathode Ray Tube (CRT).			
(b)	Explain with neat sketch the working principle of raster scan monitor			
(c)	A rotating part is attached to a shaft by means of a woodruff key in position. Sketch the two views of the arrangement .			
(d)	State the four major advantages of computer graphics.	(4)		
5(a)	Discuss with mathematical expressions Bresenham's one – eighth circle drawing technique. Hence write the algorithm.	(8)		
"(b) ~	With the help of Bresenham's circle drawing algorithm find the different points (at least eight points) of a circle whose centre is at origin and radius is 10 unit.	(6)		
(c)	Sketch the following items (i) saddle key (ii) Tee head bolt (iii) lock nut	(6)		
6(a)	If a point (x,y) is scaled in both x and y direction having scale factor S_x and S_y respectively with respect to a point (X_R , Y_R), prove that $x_1 = x.S_x + X_R - S_x.X_R$ and $y_1 = y.S_y + Y_R - S_y.Y_R$, where x_1 and y_1 are the final co-ordinates of point (x,Y)	(7)		
(b)	Find the final co-ordinate of the point A (-7,9) which is reflected with respect to a line CD, equation of which is 3x-7y+6=0.	(8)		
(c)	Sketch a tripple start helix having diameter 40 mm and lead 100mm.	(5)		
7(a)	With the help of neat sketch distinguish between window and viewport Determine the expression of scale factors along x and y directions for the transformation that maps a window whose lower left corner is (XW _{min} , YW _{min}) and upper right corner is (XW _{max} , YW _{max}) on a viewport that has lower left corner is (XV _{min} , YV _{min}) and upper right corner is (XV _{max} , YV _{max}). Hence find the total transformation.	(7)		
(b)	Briefly discuss the strategy of Cohen and Sutherland two-dimensional line clipping technique.	(7)		
(c)	Sketch (a) machine screw (b) capstan nut (c) profile of Acme thread	(6)		

8(a)	Explain	with neat sketch (a) World Co-ordinate System (b) Normalised	(6)
		nate System	` '

- (b) What is tilting?
 A point A (5,9,7) is rotated counter clockwise 60° about the axis x.
 Find out the final position of the point A.
- (c) State properties of Be'zier curve.

 There are four separate sections of a Bezier curve. The four sections contain 5,3,6 and 4 control points respectively. Discuss briefly with the aid of neat sketches how these sections can be blended to form a single smooth Be'zier curve.

 (8)