

Bachelor of Information Technology
3rd Year, 1st Semester Supplementary Examination, 2017
Subject: Operating Systems

Time - Three Hours

Full Marks – 100

Answer question number 1 and any 5 (five) from the rest.

1. 10x2=20
- a) At a particular instant the value of a semaphore is '-n'. What does it mean?
 - b) Consider a program P that consists of two source modules M_1 and M_2 contained in two different files. If M_1 contains a reference to a function defined in M_2 , when the reference will be resolved?
 - c) Distinguish between logical and physical address.
 - d) Explain the difference between *Internal* and *External fragmentation*?
 - e) Find the factor(s) to determine the minimum number of frames must be allocated to a running process in a virtual memory environment.
 - f) What are live locks?
 - g) A virtual address "a" in a paging system is equivalent to a pair (p,w), in which p is a page number and w is a byte number within the page. Let z be the number of bytes in a page. Find algebraic equations that show p and w as a function of z and a
 - h) What is the reason of improving system performance with the increase in cache?
 - i) How can the hold-and-wait condition prevented?
 - j) What are steps performed by an operating system to create a new process?
2. [5+4+7]
- a) Suppose that we have a multi-programmed computer in which each job has identical characteristics. In one computation period, for a job, half the time is spent in I/O and the other half in processor activity. Each job runs for a total of N periods. Assume that a simple round-robin scheduling is used, and that I/O operations can overlap with processor operations, compute processor utilization and turnaround time for two and four simultaneous jobs.
 - b) Distinguish between *multiprogramming* and *multi-tasking* environment.
 - c) With a neat diagram explain the page mapping technique used in virtual memory.
3. [4+4+4+4]
- a) Consider a system consisting of four processes and a single resource. The current state of the claim and allocation matrices is $C = (3 \ 2 \ 9 \ 7)$ $A = (1 \ 1 \ 3 \ 2)$. What is the minimum number of units of the resource to be available for this state to be safe?
 - b) In a system, n threads $T_1, T_2, T_3 \dots T_n$ want to execute within a critical section in the order $T_1, T_2, T_3 \dots T_n$. How many semaphores will be required to achieve this ordering, and what should be their initial values? Sketch the code for the n threads.
 - c) Explain the term *locality of reference*. Illustrate an example of locality of reference.
 - d) Describe the difference between *short-term* and *long-term* scheduler.

4.

[4+3+4+5]

- Three processes share four resource units that can be reserved and released only one at a time. Each process needs a maximum of two units. Can deadlock occur?
- Can a system detect that some of its processes are starving? If yes, explain how it can. If no, explain how the system can deal with the starvation problem.
- Consider a system consisting of m resources of the same type, being shared by n processes. Resources can be requested and released by processes only one at a time. The maximum need of each process is between 1 and m resources. Suppose S is the sum of all maximum needs. What is the maximum value of S for which the system is guaranteed to be deadlock free? Prove.
- Write the solution to the bounded buffer producer-consumer problem using conditional critical region construct. State the assumptions, you made clearly.

5.

[4+6+6]

- What are the necessary and sufficient conditions must hold for a deadlock to occur?
- Write the deadlock detection algorithm where resource type may consist of multiple instances.
- Apply the above deadlock detection algorithm to the following data and show the result.

Available = (2 1 0 0)

$$\text{Request} = \begin{vmatrix} 2 & 0 & 0 & 1 \\ 1 & 0 & 1 & 0 \\ 2 & 1 & 0 & 0 \end{vmatrix} \quad \text{Allocation} = \begin{vmatrix} 0 & 0 & 1 & 0 \\ 2 & 0 & 0 & 1 \\ 0 & 1 & 2 & 0 \end{vmatrix}$$

6.

[2+5+5+4]

- Describe the notion of *atomic instruction*.
- Write a solution to the Dining-Philosopher problem which avoids deadlock.
- A process references five pages A, B, C, D and E in the following order:

A, B, C, D, A, B, E, A, B, C, D, E

Find the number of page transfer during this sequence of references starting with empty main memory with three frames and assume that replace algorithm is first-in-first-out.

- Consider a system with two-level paging scheme in which a regular memory access takes 150 nanoseconds, and servicing a page fault takes 8 milliseconds. An average instruction takes 100 nanoseconds of CPU time and two memory accesses. The TLB hit ratio is 90% and page fault rate is one in every 10,000 instructions. What is the average instruction execution time?

7. Write short notes on

4 X 4

- Inverted Page table
- External fragmentation
- FAT
- PCB