

M.TECH DISTRIBUTED AND MOBILE COMPUTING FIRST YEAR
SECOND SEMESTER 2019

DISTRIBUTED OPERATING SYSTEMS

Time: Three hours

Full Marks: 100

Answer any *five* from the following questions. Each question carries twenty marks.
Make your answer brief and to-the-point.

1. a) What is *distributed operating system (DOS)*? Name various kinds of **DOS** that exist in literature and compare them with respect to **degree of transparency**, **underlying hardware** (homogeneous or heterogeneous), **number of OS**, **basis for communication** and **scalability**.
b) Write down the advantages and disadvantages of *distributed systems (DS)* over the **centralized systems**. What is the difference between a *multiprocessor* and a *multicomputer*?
c) A bus-based **multiprocessor** uses **snoopy caches** to achieve a coherent memory. Will *semaphore* work on this machine?

(2+6) + (6+3) + 3
2. a) Describe the **Lamport's** algorithm for achieving total ordering of various events in a *distributed system (DS)*. Are the time values assigned to events necessarily close to actual **physical time**? Justify your answer.
b) What is *mutual exclusion*? Describe the **Ricart and Agrawala's** algorithm for achieving mutual exclusion in a **DS**.
c) A **DS** may have multiple, independent *critical regions (CR)*. Imagine that *process 0* wants to enter **CR A** and *process 1* wants to enter **CR B**. Can **Ricart and Agrawala's** algorithm lead to deadlocks? Explain your answer.

(5+2) + (1+8) + 4
3. a) How a transaction is represented and executed in a distributed system?
b) Define *well-formed* transaction and *two-phase* transaction. Consider the following transaction **T1** and define it in well-formed two-phase form.

```
T1:begin_transaction
      read(x); read(y); write(x-5); write(y+5);
end_transaction.
```


c) Prove that if { **T1, T2,, Tm** } is a set of well-formed and two-phase transactions, then any legal schedule is equivalent to a serial schedule.

3 + (2+3) + 12

4. a) Describe a distributed periodic deadlock detection algorithm. Prove that global deadlock will be detected by some site if that distributed periodic deadlock detection is followed.
b) What is *phantom deadlock*? Illustrate it with an example. How it can be prevented to occur?

(8+4) + (5+3)

5. a) "The choice of lockable object or granularity of the database, presents a trade off between increased concurrency and system overhead" – explain. Define three different *intention locking modes* that are introduced to increase concurrency in a distributed system and also show compatibility among these three locking modes.
b) Describe the *two-phase commit* protocol. What happens if **COMMIT Coordinator** crashes after successful write of a COMMIT record but before writing a COMPLETE record?

(3+3+2) + (10+2)

6. a) Specify one major limitation of bus-based **multiprocessor**? What alternative system design has been proposed in literature to overcome it?
b) Describe the cache consistency protocol adopted by *Dash*. A **Dash** system has B bytes of memory divided over m clusters. Each cluster has n processors in it. The cache block size is c bytes. Give a formula for the total amount of memory devoted to directories (excluding the two state bits per directory entry).
c) Write down the differences between **UMA** multiprocessor and **NUMA** multiprocessor.

(1+4) + (8+4) + 3

7. a) What are the advantages of *adistributed shared memory (DSM)* system over a **distributed system**? Write down the basic design principle of page-based **DSM**.
b) Although use of **replicated pages** among the processors can improve the performances of the page-based **DSMs**, but if a process attempts to write on a **replicated page**, a potential consistency problem arises - explain it. Describe a suitable **protocol** to overcome this consistency problem.
c) Write down the page replacement algorithm followed by **DSM** systems.

(2+4) + (3+6) + 5