

Ex/ARTS/FILM/UG/MINOR/TH/12/102/2024

Department of Film Studies, Jadavpur University
BA (Minor) Examination, 2024
1st Year, 2nd Semester
Introduction to Film Art – 2

Time: Two Hours

Full Marks: 30

Answer *all four* questions
Answer *either* in English *or* in Bengali

1a) Why does Roy Andersson prefer static, long takes to analytical editing? Discuss with reference to his idea of 'the complex image'. [CO1: 10]

OR

1b) Cinematic art often eschews direct correspondence to reality in order to depict the greater significance of historical truth. Comment with reference to filmmaker Roy Andersson's ideas on ideologies of representation. [CO1: 10]

2a) Show how time is not only compressed in films, but also stretched at times to underline duration.

[CO2: 5]

OR

2b) Write a note on how flashback is employed to create a synthetic impression of linear time in films.

[CO2: 5]

3a) Write a note on Sergei Eisenstein's framework of metric montage.

[CO3: 5]

OR

3b) Write a note on Dziga Vertov's idea of rhythmic montage.

[CO3: 5]

4a) How do you think *The Matrix* (1999) evokes the experience of gaming?

[CO4: 10]

OR

4b) Discuss how in *The Matrix* (1999) the levels of 'perception' and 'reality' are separated and connected.

[CO4: 10]